



# Captain's Guide for Dart League

**League Web Page:** Each league has a designated page on our website. Find with the search tool or select your league night from the drop down listing to find the league you play for. Information and updated statistics will be found here. Sanction information & payment processing available through this online portal.

**League Facebook Groups:** Each league is assigned it's very own Facebook group. Please search for your specific league on Facebook, i.e. Dairyland Stansfield Dart League. Groups have up-to-date information regarding this league and upcoming tournaments. It is a great place to connect with other players in the league and gather information for your team!

**Grace Period:** 30 minutes, unless noted differently on specific league group page.

**Rules/Policies:** Stansfield Leagues use the NDA Rules. For reference on league rules and other policies, please visit the Dart League Info page on our website.

**Disputes:** The two captains shall attempt to settle any disputes that may arise. Disputes that cannot be settled shall be ruled on by the League President or Stansfield League Director.

**Sportsmanship:** The Stansfield League Department reserves the right to control poor sportsmanship, cheating, or sandbagging. Poor sportsmanship is punishable up to suspension or disqualification of games played.

**Team Rosters:** Teams may only carry up to eight players on their rosters. More than eight players must have authorization from the League Director. Players who have never played for their original team may join a new team at any time before the 1st round of the schedule or before the first half the season ends— they must meet the criteria for that league.

Intentionally playing under another player's name will result in the loss of all games that player shot and possible expulsion. Once a player has played a match for a team, they may switch teams only by written permission of the team captain. Teams may add new players at any time prior to **January 1st or the season split without special permission.**

Players generally must be 21 years or older to play in leagues. Players under 21 years of age must be accompanied by a guardian, should the League Director and hosting bars allow. All players in Stansfield Vending Leagues are eligible to play in the Stansfield Vending Tournament, regardless of age, but guardian must be present at tournament if player is under 21 years of age.

**Substitution:** A sponsor may substitute for two or more teams within the same league, but not on the same night. When adding a new sub at the board, enter first and last name.

A sub in an '01 league may have a Points Per Dart (P.P.D.) average of 3.00 higher than the person they are replacing. In a cricket league, a sub may have a Marks Per Round (M.P.R.) average of .75 higher than the person they are replacing. Any new player that shoots an extremely higher average than the player being replaced may lose all games by forfeit. Opposing team must make the complaint to the League Director within 24 hours of the match in order to enforce.

For leagues that are divisionalized please check your corresponding League Format Page for specifics.

**Handicap Leagues:** If your league is handicapped and allows for spot editing of points/marks at the dartboard as agreed upon by your league please be advised that any errors in averages put into the dartboard will result in loss of games by that team.

**Postponements and Forfeits:** Opposing captains, by mutual agreement, may postpone a match. Postponements should be made only because of extenuating circumstances.

## **IN THE EVENT OF A POSTPONEMENT, CAPTAINS MUST NOTIFY THE SVI LEAGUE DEPT WITHIN 24 HOURS**

Postponed matches must be played within 2 weeks of scheduled date. If not played within 2 weeks it will be considered a double forfeit unless approved by the League Director. Forfeiting will not be permitted during the last two weeks of the league season. Teams doing so may be subject to loss of all awards and prize money. All matches that are rescheduled must be played BY THE LAST NIGHT OF PLAY. Common sense, fair play, and sportsmanship should always be considered when deciding whether or not to consider a postponement.

**Scoring of Forfeits:** The winning team gets the average of their last 3 weeks & the forfeiting team will receive no win or points. BOTH TEAMS MUST PAY THE KITTY MONEY.

**Withdrawal from League:** Teams who quit or are expelled from the league will forfeit all prize money.

**Bad Weather:** League matches will never be cancelled due to bad weather by Stansfield Vending. It is the captain's responsibility to notify the opposing team captain if your team is unable to attend the regularly scheduled match.

**Determination of League Champion:** The team with the highest number of games won will be the league champion. The next criteria will be head to head competition. If a champion cannot be determined between the above criteria, a shootout will be played.

**Determination of League MVP:** For leagues that play '01 and Cricket, a player rating will be used to determine the league MVP. The formula to calculate a player rating is  $MPR \times 10 + PPD$ . If a tie should arise, the next criteria would be number of games won. You must play 75% of the league to be eligible for League MVP.

**Equipment Use:** Any damage done to a dartboard due to poor sportsmanship by an individual will result in loss of games for that team as well as restitution for the damage done to the dartboard.

**\*\*For any board issues, call 608-782-7181 (0)**

**To talk directly to the Service Department\*\***

**\*\*For any League related issues, call or text the  
League Hot Line at 608-785-4935\*\***

